Villager Hotel

1. Gather Resources. If day 1, substitute wood planks for glass, cobble for stone, jackolanterns for sea lanterns
2. Build hotel structure first, till dirt, carrots, composter, lights
3. Build bed area
4. Pistons, carefully put trapdoors, redstone
5. Water Channel
6. Lure Villagers in
7. Train to pull out villager